

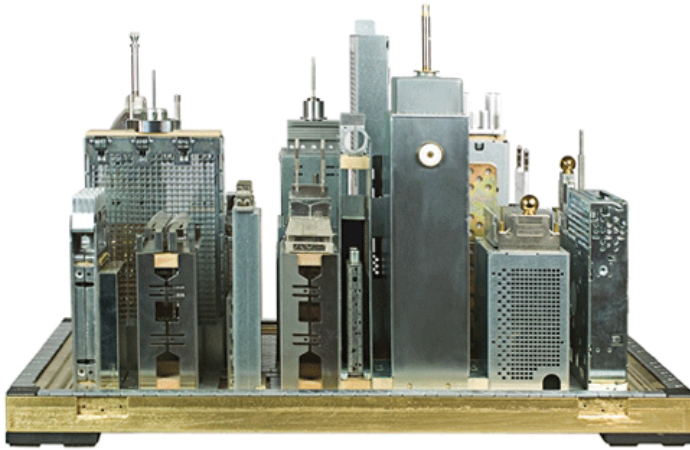
Computer cities: From scrap to skyscraper

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Franco Recchia builds miniature cities out of computer scrap. "In these works of art I mostly utilised heat sinks, RAMs, disk controllers, electronic connectors, chipsets, microprocessors and TV tuners," he says. "The idea is to give life again to what otherwise is destined to be lost – or worse, thrown away."

His work is on show at the [Agora Gallery](#) in New York until Friday.

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Manhattan 3

"New York is an endless source of inspiration," says Recchia. This sculpture, inspired by the city's iconic skyline, uses discarded computer cases for the buildings.

(Image: Franco Recchia)

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